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| Bullets |
| Attributes   * Image |
| Operations   * Location * Draw * Movement * Hit |

Class Diagrams

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| Spacecraft |
| Attributes   * Name: String * Size: int * Height: int |
| Operations   * Dead/alive * Location * Draw * Move * Bullet start location |

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| Asteroids |
| Attributes   * Size: int * Height: int * Dead/Alive |
| Operations   * Draw * Movement * Dead/Alive |

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| Game Area |
| Attributes   * Location * Image * Rectangle Bounds |
| Operations |